

Generics with Type Bounds

Computer Science and Engineering ■ College of Engineering ■ The Ohio State University

Lecture 27

Generic Methods

- Like classes, *methods* can be generic

```
class ArrayOps { //ordinary nongeneric class
    static <T> T midpoint(T[] A);
    <T> int nonNullLength(T[] A);
}
```

- Scope of type parameter limited to method
- Instantiation with a specific parameter type *not* needed when invoking method
 - Parameter type is inferred from arguments

```
String s = ArrayOps.midpoint(args);
Date d = ArrayOps.midpoint(timeline);
int c = arrayWorker.nonNullLength(args);
```
 - (Can also use return type, when assigned)
 - But explicit type invocation is legal too

```
i = MathUtilities.<Integer>max(42, 34);
```

Example: Generic Methods

```
class ArrayOps {
    public static <T> T midpoint(T[] A) {
        assert A.length >= 1;
        return A[A.length/2];
    }
    public <T> int nonNullLength(T[] A) {
        int count = 0;
        for (T t : A)
            if (t != null) count++;
        return count;
    }
}

public static void main(String[] args) {
    ArrayOps arrayWorker = new ArrayOps();
    String s1 = ArrayOps.midpoint(args);
    String s2 = ArrayOps.<String>midpoint(args);
    int x = arrayWorker.nonNullLength(args);
    int y = arrayWorker.<String>nonNullLength(args);
}
```

Type Bounds

- Ordinary parameters have 2 parts: *name* and *type*
`void someMethod(Person p)`
 - Inside method, know `p` refers to a `Person` (or below)
`SSN id = p.getSSN(); //ok, p is Person (or Student)`
- Generics have only 1 part: a *name*, like "T"
 - Inside method, know only that `T` is `Object` (or below)
`<T> void genericMethod(T t) {
 t.hashCode(); //ok, all Objects have hashCode`
 - So generic code must be applicable to all objects?
- What if we want to restrict type arguments?
`<T> void genericMethod(T t) {
 SSN id = t.getSSN(); //error: no getSSN for Object`
- Solution: *Bound* type argument above by `Person`
`<T extends Person> void genericMethod(T t) {
 SSN id = t.getSSN();`

Example: Type Bounds

```
class Filter {
    static <T>
        T max(T t1, T t2) {
            return (t1.compareTo(t2) <= 0 ? t2 : t1);
        }
}
```

```
BigNatural nat1 = ...
BigNatural nat2 = ...
System.out.println(Filter.max(nat1, nat2));
```

Question: Why not This Way?

```
class Filter {
    static <T>
        Comparable<T> max(Comparable<T> t1,
                           Comparable<T> t2) {
            return (t1.compareTo(t2) <= 0 ? t2 : t1);
        }
}
```

```
BigNatural nat1 = ...
BigNatural nat2 = ...
System.out.println(Filter.max(nat1, nat2));
```

Example: Type Bounds

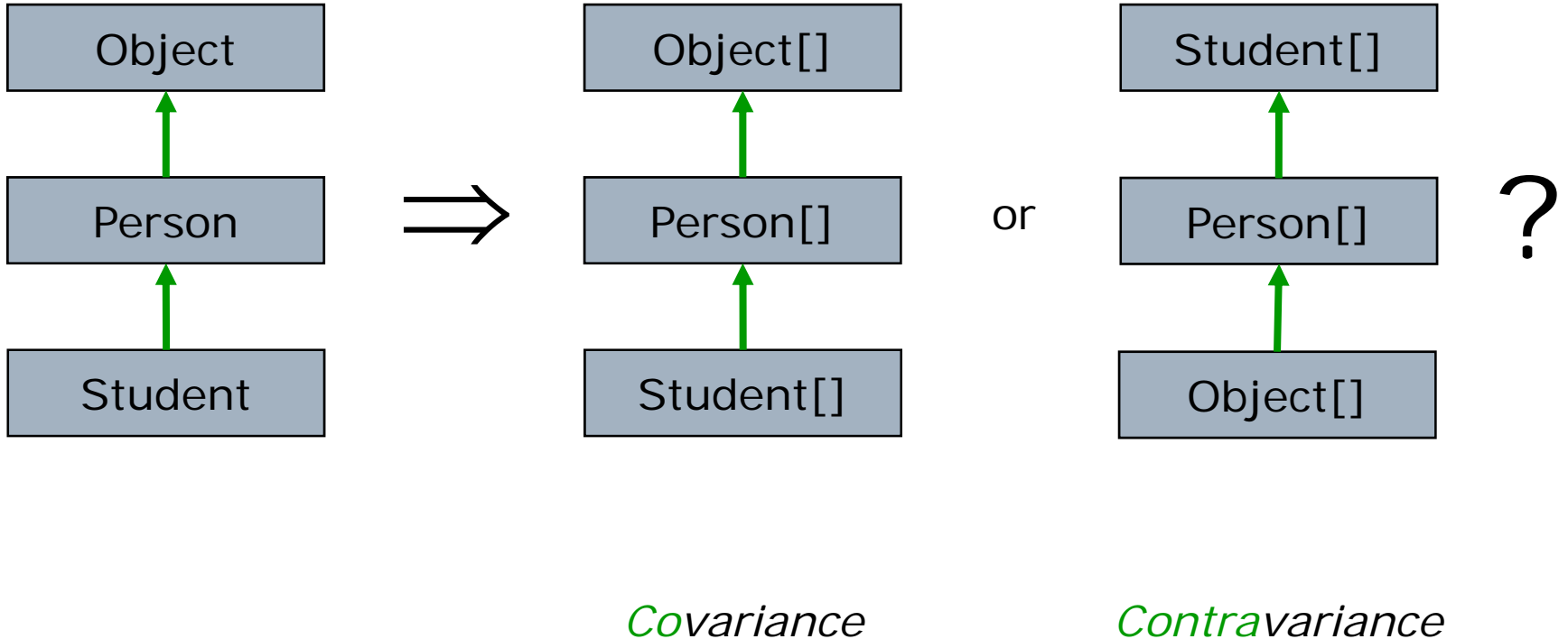
```
class Filter {  
    static <T extends Comparable<T>>  
        T max(T t1, T t2) {  
            return (t1.compareTo(t2) <= 0 ? t2 : t1);  
        }  
}
```

```
BigNatural nat1 = ...  
BigNatural nat2 = ...  
System.out.println(Filter.max(nat1, nat2));
```

Arrays and Inheritance

- Consider 3 types: Student, Person, Object
 - Student extends Person, Person extends Object
- Subtyping: a Student “is a” Person
 - A Student can do everything a Person can do
 - Client would rather have Student to use
 - Implementer would rather write Person
 - Code expecting a Person, can be given a Student
`boolean older (int age, Person p);`
- Question: a Student[] “is a” Person[]?
 - Can a Student[] do everything a Person[] can do?
 - Can code expecting a Person[] be given a Student[] instead?
`boolean allOlder(int age, Person[] ps);`

Arrays and Co/Contra-Variance



Strawman 1: Covariance

- Student[] is a Person[], Person[] is an Object[]

```
boolean allOlder (int age, Person[] ps) {
    boolean result = true;
    for (Person p : ps)
        if (p.getAge() < age) result = false;
    return result; //ok for arrays of Students too
}
```

- Counter-example

```
void clobberFirst (Person[] ps) {
    ps[0] = new Infant("Baby Doe");
    //ok since Infant extends Person
}
```

```
Student[] roster = ...
//assert: roster contains only Students
clobberFirst(roster);
//trouble: Dynamic type of roster[0] is Infant
roster[0].grantDegree();
```

Strawman 2: Contravariance

- Object[] is a Person[], Person[] is a Student[]

```
void populateClass(Student[] roster) {  
    for (int i=0; i<roster.length; i++)  
        roster[i] = new Student();  
} //ok for an array of Persons too
```

```
void formJury(Person[] panel) {  
    populateClass(panel);  
}
```

- Counter-example

```
void graduate (Student[] roster) {  
    for (Student s : roster)  
        //trouble: dynamic type of s is Person  
        s.grantDegree();  
}
```

```
Person[] ps = ...  
graduate(ps);
```

Java's Choice

- Neither is right!
 - A Student[] *can not* do everything a Person[] can do!
 - e.g. it can not contain an Infant
 - A Person[] *can not* do everything a Student[] can do!
 - e.g. it can not calculate a max GPA
- Java's choice: Covariance
 - Student[] is a Person[]!
- Consequence: We live dangerously
 - If the wrong type of object is assigned to an array element, `ArrayStoreException` is thrown

Generics and Wildcards

- Wildcard ?: Refers to stack of *any* kind

```
Stack<?>
```

- Example

```
boolean largeSize(int limit, Stack<?> s) {  
    if (s.size() > limit) return true;  
    else return false;  
}
```

- Subtyping: Every Stack is a Stack<?>

```
Stack<String> args = . . .  
Stack<People> crew = . . .  
flag = largeSize(3, args);    //ok  
flag = largeSize(32, crew);   //ok
```

Generics and Inheritance

- Is a `Stack<Student>` a `Stack<Person>`?
 - Can a `Stack<Student>` do everything a `Stack<Person>` can do?
 - Can code expecting a `Stack<Person>` be given a `Stack<Student>` instead?
- Java's choice:
 - No!
 - For a generic class `G`, there is no implicit subtyping relationship between `G<A>` and `G`
 - *Neither* covariance nor contravariance
 - Regardless of any subtyping relationship between `A` and `B`

Generics: Co/Contra-variance

- Similar to arrays
 - Sometimes covariance is ok
 - Sometimes contravariance is ok
- Consider code written for `Stack<Person>`

```
boolean someMethod(Stack<Person> s);
```
- Questions:
 - Can a `Stack<Student>` be passed in instead?
 - Can a `Stack<Object>` be passed in instead?
- Answer:
 - It depends on what client code does with `s`!
 - Some code works fine for `Stack<Student>`
 - Some code works fine for `Stack<Object>`

Both Forms

□ Example 1: Getting from stack

```
int firstAge(Stack<Person> s) {  
    Person p = s.pop();  
    return p.getAge();  
}
```

- Works when argument is a Stack<Student>
- Does not work when given a Stack<Object>

□ Example 2: Putting into stack

```
void addChild(Stack<Person> s) {  
    s.push(new Person(3));  
}
```

- Works when argument is a Stack<Object>
- Does not work when given a Stack<Student>

Upper Type Bounds: Covariance

- Combine wildcard with type bound

```
Stack<? extends Person>
```

- Person is an upper bound on type parameter

- Reflects covariant relationship

```
int firstAge(Stack<? extends Person> s) {  
    Person p = s.pop();  
    return p.getAge();  
}
```

```
List<? extends Number> figures =  
    new ArrayList<Number>();  
figures = new ArrayList<Integer>();
```

- Use when code “gets” from generic

Lower Type Bounds: Contravariance

- Combine wildcard with type bound

```
Stack<? super Person>
```

- Person is a lower bound on type parameter

- Reflects contravariant relationship

```
void addChild(Stack<? super Person> s) {  
    s.push(new Person(3));  
}
```

```
List<? super Integer> figures =  
    new ArrayList<Integer>();  
figures = new ArrayList<Number>();
```

- Use when client code “puts” to generic

Summary

- Generic methods
 - Type parameter applied to individual methods
- Inheritance and arrays
 - Java arrays are covariant in their base type
 - This is not type safe (wrong stores cause exception)
- Inheritance and generics: type bounds
 - Use upper type bound when getting
 - Use lower type bound when putting
 - Use exact type when doing both