## BoxOfStrings.java

$/ * *$

* A container that can hold at most one String. Thus, a String can only be
* added if the box is empty.
* 
* @mathmodel contents : set of Strings
* @initially contents is empty
* @constraint $\mid$ contents $\mid<=1$
*/
public interface BoxOfStrings \{

```
/**
    * Reports the size of the box. Since the number of elements in the box is
    * at most 1, the method returns either 0 or 1.
    *
    * @ensures size = | contents
    * @return the number of Strings in the box
    */
public int size();
/**
    * Tests whether or not the box contains the particular String.
    *
    * @param target
    * a String to be found in the box
    * @ensures contains <==> target in contents
    * @return true if and only if the box contains the target
    */
public boolean contains(String target);
/**
    * Adds a String to the box. This method is only effective if the box is
    * empty. Otherwise, the box remains unchanged.
    *
    * @param item
    * a String to be added to the box
    * @alters contents
    * @ensures #contents is empty ==> item in contents <br />
    * #contents is not empty ==> contents = #contents
    */
public void insert(String item);
/**
    * Removes an arbitrary String from the box. Since the box can contain at
    * most one String, there is no ambiguity about which String is removed.
    *
    * @requires }|\mathrm{ contents| > 0
    * @alters contents
    * @ensures removeAny not in box <br />
    * removeAny union box = #box
    * @return a String from the box
        */
public String removeAny();
```

\}

