

Extreme-Scale Visual Analytics

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The September/October 2004 *CG&A* introduced the term visual analytics (VA) to the computer science literature.¹ In 2005, an international advisory panel with representatives from academia, industry, and government defined VA as “the science of analytical reasoning facilitated by interactive visual interfaces.”² VA has grown rapidly into a vibrant R&D community offering data analytics and exploration solutions to both scientific and nonscientific problems in diverse domains and platforms. This special issue further examines advances related to extreme-scale VA problems, their analytical and computational challenges, and their real-world applications.

Extreme-scale VA is about applying VA to extreme-scale data. Although the R&D community hasn't yet defined the size of an extreme-scale dataset, much of today's cutting-edge R&D investment in the area is for solving exascale (10^{18}) problems. Among today's most aggressive R&D efforts is the US Department of Energy's (DOE's) Scientific Discovery through Advanced Computing program (SciDAC; <http://science.energy.gov/ascr/research/scidac>). Two articles in this special issue discuss challenges facing SciDAC scientists.

Size is significant. Analyzing an extreme-scale dataset can rapidly create a set of unsolved and potentially unsolvable problems that challenge foundational VA assumptions regarding algorithms, computation, visualization, user interaction, and databases. The articles in this issue discuss many of these challenges.

The Research Community

The flagship VA conference is the annual IEEE Conference on Visual Analytics Science and Technology (<http://visweek.org>), which started in 2006. The annual IEEE Symposium on Large-Scale

Data Analysis and Visualization (<http://ldav.org>), now in its second year, emphasizes “algorithms, languages, systems, and hardware that support the analysis and visualization of large data.”

Two major R&D communities are investing aggressively in extreme-scale VA. The first is the SciDAC community, which champions solving scientific-discovery problems through exascale data analytics. The second is the e-commerce community, including major online vendors such as Facebook, Google, Yahoo, eBay, and Amazon. This community uses exascale data analytics to tackle its increasingly difficult online data management problems. Much SciDAC R&D employs private clusters called the DOE Leadership Class Facilities. The e-commerce community, on the other hand, focuses on developing extreme-scale data-analytics solutions powered by Apache Hadoop (<http://hadoop.apache.org>) on public cloud data platforms.

About the Articles

This special issue received submissions from national labs, commercial labs, and universities. After careful reviews by expert reviewers, we selected four articles for publication.

In “A Graph Algebra for Scalable Visual Analytics,” Anna Shaverdian and her colleagues argue for a VA graph framework that will facilitate the design of techniques for exascale graph analytics. Their algebraic-based framework aggregates and selects attributes and structural information from very large graphs. These operators aim to find and meaningfully combine information relevant to an analysis. The authors discuss the graph algebra's theoretical foundations. This formalization provides visual analysts a systematic language to document their analysis for reuse and results justification. The authors also present a working

implementation over Cytoscape, a popular biological network exploration tool. The implementation demonstrates the algebraic framework and scalable aggregation, using a large social network dataset.

In "Visual Analytics for Finding Critical Structures in Massive Time-Varying Turbulent-Flow Simulations," Kelly Gaither and her colleagues describe how they've employed a dataset of 4,096³ cells per time slice with 17 time steps, for a total of 1 tril-

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lion cells. An automatic feature detection and classification system gleans insight from the data, analyzing the shapes and structures of entropy, an important quality related to flow turbulence. The system identifies coherent structure and important temporal events such as component paths and component birth, death, and reconnection. It also computes statistics such as chord length distribution to provide additional insight into the complex flow fields. The authors implemented the feature analysis on top of VisIt, a popular large-scale visualization system that many application scientists use.

In "Geometric Quantification of Features in Large Flow Fields," Wesley Kendall and his colleagues present a VA system for exploring large-scale flow fields. Two scalable components in their back-end processing pipeline support efficient feature queries. One is OSUFlow, a flow-tracing library that can generate millions of field lines in parallel using large-scale supercomputers such as the IBM Blue Gene/P system. The other component is the Scalable Query Interface, which supports parallel querying. Users can use a query tree to query field lines with features related to flow properties such as angle of turn, residence, and other scalar qualities. The authors demonstrate their system's utility using data generated from the Parallel Ocean Program, a high-resolution eddy-resolving ocean circulation model. They also provide a detailed analysis of system performance.

In "Exploratory Visualization Involving Incremental, Approximate Database Queries and Uncertainty," Danyl Fisher and his colleagues stress interactive exploration of very large datasets. With extreme-scale databases, queries can become very

slow, making exploratory queries impractical. Researchers can regain interactive speeds by taking progressively larger samples of the dataset, resulting in incremental and approximate visualizations. The authors explore how users interact with the changing incremental visualizations and reveal challenges unique to this visualization mode. They describe guidelines for visualizing changing, approximate results and apply these guidelines by adapting past visualization techniques to convey uncertainty information. Interactive exploration continues to be a top challenge in extreme-scale VA; this research represents one of several approaches to address some of the problems.

Finally, the Visualization Viewpoints department in this issue features an article on the top 10 challenges in extreme-scale VA.³ In that article, Pak Chung Wong and his colleagues share their views and evaluate the challenges from both technical and social perspectives.

Steve Ashby and his colleagues predicted that all major computational-science components—flops, power, memory, concurrency, storage, I/O bandwidth, and so on—will improve by a factor of 3 to 4,444 by 2018.⁴ Beyond hardware architectural advances, the challenges for reaching extreme-scale VA will likely be dominated by visualization, algorithms, databases, and human cognition. As we move beyond the exabyte era (zettabyte data will likely arrive in 2015⁵), these challenges provide opportunities for the VA community to make a positive difference. ■

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