

An 1.5-approximation for optimal TSP ①

We improve upon the 2-approximation TSP algorithm that we saw earlier. The new algorithm is based on the observation that one can obtain an Eulerian Tour with a better approximation factor than doubling the MST. The algorithm is due to Christofides [19].

Plan:

- Augment the MST so that it has an Eulerian Tour
(A cycle of edges that traverse every edge)
- Now modify this Eulerian tour to be a TSP by deleting repeated vertices.
- We already saw that the above operation does not increase cost under triangle prop.

(2)

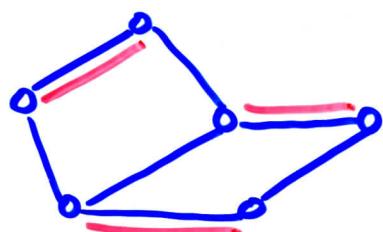
Fact 1. Any ^{connected} graph with all vertex degree equal to an even number has an Eulerian tour which can be found in linear time $O(V+E)$.

Proof. - Start with any vertex and continue traversing edges not visited so far. Because of even parity of degrees, one is guaranteed to leave a vertex if entered except the first one.

- When we reach the first one we discover a tour.
- We may not finish covering all edges. Start a new tour with a vertex that has an unvisited edge and continue.
- At the end, the final tour is the concatenation of all tours found.

- Our goal is to find edges that can augment the MST to have an Eulerian tour. (3)
- From Fact 1., we set for adding edges to the odd degree vertices in MST.
- The edges we add come from a perfect matching.

Perfect Matching. Given a graph $G = (V, E)$, a perfect matching $E' \subseteq E$ is a set of edges so that every vertex in V is incident to exactly one edge in E' .



- $E' \subseteq E$
 E' is a Matching.

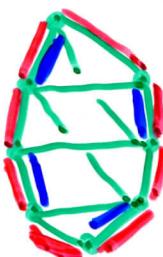
Prove: Every ~~connected~~^{complete} graph has a perfect matching iff it has even number of vertices.

Lemma! A minimum weight perfect matching in a graph $G = (V, E)$ has weight at most half the cost(weight) of minimum TSP of G .

$$\text{Cost(min. Perfect match)} \leq \frac{1}{2} \text{ min.TSP.}$$

Proof. - Since G has even number of vertices (Otherwise no perfect match. could exist), TSP has even vertices.

- Split TSP into two sequence of edges of alternating edges in the tour.
- The sequence with the smaller wt. is $\leq \frac{1}{2} \text{ cost(TSP)}$.
- Alternating sequence of edges constitutes a perfect matching.
- min. wt. perfect matching is even smaller.



- TSP
- perfect matching

Algorithm (G is a complete graph)

Step 1. Construct MST T of $G = (V, E)$

Step 2. Let $D \subseteq V$ be the set of odd degree vertices in T .

Let $G' = (D, E')$ be the subgraph induced by E on D .

Step 3. Compute a perfect min. weight matching $E'' \subseteq E'$ in G' .

Since $|D|$ is even, perfect match exists.

Step 4. Augment T by adding edges

T has now only even degree E'' to T .

Step 5. Compute an Eulerian tour in augmented T .

Eulerian tour exists in T now

Step 6. Delete repeated vertices in the Eulerian tour to get an approximate TSP.

Triangle inequality
lets deleting repeats without increasing cost.

Theorem. The algorithm computes a 1.5-approximation of min. TSP.

Proof. - The Eulerian tour has edges from MST T and the edges from perfect min. wt. matching computed in step 3.

- $\text{wt.}(T) \leq \text{wt.}(\text{TSP})$ because deleting an edge from TSP creates a spanning tree.
- $\text{wt.}(\text{Matching}) \leq \frac{1}{2}(\text{TSP})$ by Lemma 1.
- Therefore $\text{wt.}(\text{Eulerian tour}) \leq 1.5(\text{TSP})$.
- Step 6 makes the computed TSP even smaller than the Eulerian tour.